



Casualty Actuarial Society

Session Planning: Ideas to encourage interaction

Grouping:

- Small group exercises: (pairs, triads, quads)
- Real world problems that are discussed in 2s or 3s
- Roundtable discussion
- Four Corners: (debate a topic/idea with 4 opinions: (strongly) agree/ (strongly) disagree/, grouped in four sections of the room)

Testing:

- Multiple Choice polls
- Quiz
- Worksheets

Creative performance:

- Mock Trial
- Game Shows
- Role Play
- Press conference: Q & A.
- Movement: have attendees move around

Technology:

- Audience response systems
- Spreadsheet or data compilation
- Laptop: (working on a problem, inputting data specific to audience member, calculations, etc.)
- Video/Audio snippets
- Twitter feeds

Brainstorming:

- Whiteboard
- Flip charts
- Restate/Recall/Summary

Large Group Exercises:

- Case Studies
- Solve a problem as a group
- True/False Exercises
- Myth/Fact Exercises
- Action Plans

Games:

- Bingo
- Crossword
- Card Games
- Jeopardy
- Trivia

Incentives:

- Candy distribution for right answers
- Winner of a game gets a prize (book, gift card, etc.)

Miscellaneous:

- Music: play as attendees enter the room, have a song related to your topic playing or incorporated into the lesson.
- Creative room setup
- Question Cards
- Panel roundtable discussion

Format

- Ignite Session: Panelists talk for only 5 minutes with automatically advancing slides every 20 seconds. <http://ignite.oreilly.com/> or check “Ignite (event)” on Wikipedia.
- Controversy and follow-up: start with 5-minute controversial position statement and allow for short presentations and dialogue among panelists after that.

For feedback on your interaction ideas, please speak to Dave Core, CAE, Director of Professional Education and Research, dcore@casact.org, ext. 729, or to Vince Edwards, Manager of Professional Education, vedwards@casact.org, ext. 752, at (703) 276-3100.